## Inner Product

The inner product of two vectors 
$$\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix}$$
 and  $\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$ 

is defined as

$$\mathbf{u}^T \cdot \mathbf{v} = \begin{bmatrix} u_1 & u_2 & \cdots & u_n \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = u_1 v_1 + u_2 v_2 + \cdots + u_n v_n$$

This is the dot product between **u** and **v**.

Ex. Compute 
$$\mathbf{u} \cdot \mathbf{v}$$
 for  $\mathbf{u} = \begin{bmatrix} 2 \\ -5 \\ -1 \end{bmatrix}$  and  $\mathbf{v} = \begin{bmatrix} 3 \\ 2 \\ -3 \end{bmatrix}$ 

Properties of the Inner Product

1) 
$$\mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$$

2) 
$$\mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c}$$

3) 
$$(c\mathbf{a}) \cdot \mathbf{b} = c(\mathbf{a} \cdot \mathbf{b}) = \mathbf{a} \cdot (c\mathbf{b})$$

4) 
$$\mathbf{a} \cdot \mathbf{a} \ge 0$$
 and  $\mathbf{a} \cdot \mathbf{a} = 0$  if and only if  $\mathbf{a} = \mathbf{0}$ 

<u>Def.</u> The <u>length</u> (or <u>norm</u>) of a vector is denoted  $||\mathbf{a}||$ 

Thm. The length of vector 
$$\mathbf{a} = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$
 is  $\|\mathbf{a}\| = \sqrt{a_1^2 + a_2^2}$   
The length of vector  $\mathbf{a} = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}$  is  $\|\mathbf{a}\| = \sqrt{a_1^2 + a_2^2 + a_3^2}$ 

Note 1:  $||\mathbf{a}||^2 = \mathbf{a} \cdot \mathbf{a}$ Note 2:  $||c\mathbf{a}|| = |c| ||\mathbf{a}|| \leftarrow$  Prove it. <u>Def.</u> A <u>unit vector</u> is a vector whose length is 1.

 $\rightarrow$  This process is sometimes called <u>normalization</u>. The unit vector in the direction of **a** is

$$\mathbf{u} = \frac{\mathbf{a}}{\|\mathbf{a}\|}$$
Ex. Find the unit vector in the direction of  $\mathbf{v} = \begin{bmatrix} 2 \\ -1 \\ -2 \\ 0 \end{bmatrix}$ 

<u>Ex.</u> Let *W* be a subspace of  $\mathbb{R}^2$  spanned by  $\mathbf{v} = \begin{bmatrix} \frac{2}{3} \\ 1 \end{bmatrix}$ . Find a unit vector that is a basis for *W*.

#### Distance:

In 1-D, the distance between points *a* and *b* is |b - a|



In higher dimensions, this can be extended to be  $dist(\mathbf{u},\mathbf{v}) = ||\mathbf{u} - \mathbf{v}||$ 

# <u>Ex.</u> Find dist $\begin{pmatrix} 7 \\ 1 \end{pmatrix}$ , $\begin{pmatrix} 3 \\ 2 \end{pmatrix}$ .

Note this is same as using the distance formula on the points (7,1) and (3,2).

The inner product is used to find the angle between two vectors:

<u>Thm.</u> If  $\theta$  is the angle between **a** and **b**, then

$$\mathbf{a} \cdot \mathbf{b} = \|\mathbf{a}\| \|\mathbf{b}\| \cos \theta$$

Ex. Find the angle between 
$$\mathbf{a} = \begin{bmatrix} 2 \\ 2 \\ -1 \end{bmatrix}$$
 and  $\mathbf{b} = \begin{bmatrix} 5 \\ -3 \\ 2 \end{bmatrix}$ 

### <u>Thm.</u> Two vectors **a** and **b** are orthogonal if $\mathbf{a} \cdot \mathbf{b} = 0$ . Orthogonal = Perpendicular = Normal

Ex. Show that 
$$\begin{bmatrix} 2\\2\\-1 \end{bmatrix}$$
 and  $\begin{bmatrix} 5\\-4\\2 \end{bmatrix}$  are orthogonal

Thm. Pythagorean Theorem

Two vectors **u** and **v** are orthogonal if and only if

$$\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$$
  
Ex. Verify this for  $\begin{bmatrix} 2\\2\\-1 \end{bmatrix}$  and  $\begin{bmatrix} 5\\-4\\2 \end{bmatrix}$ 

<u>Def.</u> If z is orthogonal to every vector in a subspace W of  $\mathbb{R}^n$ , we say z is <u>orthogonal to W</u>.

The set of all vectors orthogonal to W is called the <u>orthogonal complement</u> of W, and is denoted  $W^{\perp}$  (called "*W* perpendicular" or "*W* perp").

•  $W^{\perp}$  is itself a subspace of  $\mathbb{R}^n$ .

If *W* is a plane (through the origin) in  $\mathbb{R}^3$ , then  $W^{\perp}$  is the set of all vectors orthogonal to the plane.



• A vector **x** is in  $W^{\perp}$  if and only if **x** is orthogonal to every vector in a set that spans W.

Ex. Is 
$$\mathbf{x} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$
 in  $W^{\perp}$  where  $W = \operatorname{span} \left\{ \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ -2 \end{bmatrix} \right\}$ ?



Note: 
$$A\mathbf{x} = \begin{bmatrix} (Row_1 A) \cdot \mathbf{x} \\ (Row_2 A) \cdot \mathbf{x} \\ \vdots \\ (Row_n A) \cdot \mathbf{x} \end{bmatrix}$$

- → If  $A\mathbf{x} = \mathbf{0}$  (meaning  $\mathbf{x}$  is in Nul A) then (Row<sub>k</sub>A)  $\cdot \mathbf{x} = 0$
- $\rightarrow$  **x** is orthogonal to every row of *A*
- $\rightarrow$  **x** is in (Row *A*)<sup> $\perp$ </sup>

 $(\operatorname{Row} A)^{\perp} = \operatorname{Nul} A$ 

Also,  $\operatorname{Col} A = \operatorname{Row} (A^{\mathrm{T}})$ 

 $\rightarrow$  (Col A)<sup> $\perp$ </sup> = (Row A<sup>T</sup>)<sup> $\perp$ </sup> = Nul A<sup>T</sup>

<u>Def.</u> A set  $S = {\mathbf{u}_1, \mathbf{u}_2, ..., \mathbf{u}_p}$  of vectors in  $\mathbb{R}^n$  is called an <u>orthogonal set</u> if each pair of distinct vectors in the set is orthogonal.

$$\mathbf{\to} \mathbf{u}_i \cdot \mathbf{u}_j = 0 \text{ as long as } i \neq j$$

$$\underline{\text{Ex.}} \text{ Show that } \left\{ \begin{bmatrix} 3\\1\\1 \end{bmatrix}, \begin{bmatrix} -1\\2\\1 \end{bmatrix}, \begin{bmatrix} -1\\-4\\7 \end{bmatrix} \right\} \text{ is an orthogonal set.}$$

An orthogonal set is linearly independent.

 $\rightarrow$  Let's prove it.

<u>Def.</u> An <u>orthogonal basis</u> is a basis for a subspace that is also an orthogonal set.

→ The standard basis of 
$$\mathbb{R}^n$$
,  $\left\{ \begin{bmatrix} 1\\0\\\vdots\\0 \end{bmatrix}, \begin{bmatrix} 0\\1\\\vdots\\0 \end{bmatrix}, \dots, \begin{bmatrix} 0\\0\\\vdots\\1 \end{bmatrix} \right\}$  is an orthogonal basis.

→ An orthogonal basis is useful because it's easy to compute the weights.

<u>Thm.</u> If  $\mathcal{B} = \{\mathbf{b_1}, \mathbf{b_2}, \dots, \mathbf{b_p}\}$  is an orthogonal basis of W, and if  $\mathbf{y}$  is in  $W(\mathbf{y} = c_1\mathbf{b}_1 + c_2\mathbf{b}_2 + \dots + c_p\mathbf{b}_p)$ , then the weights are given by

$$c_j = \frac{\mathbf{y} \cdot \mathbf{b}_j}{\mathbf{b}_j \cdot \mathbf{b}_j}$$

 $\rightarrow$  This makes it easy to find the coordinate vector

$$[\mathbf{y}]_{\mathcal{B}} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_p \end{bmatrix}$$

 $\rightarrow$  Let's prove it.

Ex. Express 
$$\mathbf{y} = \begin{bmatrix} 6\\1\\-8 \end{bmatrix}$$
 as a linear combination of the vectors  
in the orthogonal basis  $S = \left\{ \begin{bmatrix} 3\\1\\1 \end{bmatrix}, \begin{bmatrix} -1\\2\\1 \end{bmatrix}, \begin{bmatrix} -1\\-4\\7 \end{bmatrix} \right\}.$ 

Without this trick, we have to solve the system of equations.

Given a vector  $\mathbf{u}$  in  $\mathbb{R}^n$ , consider the problem of decomposing a vector  $\mathbf{y}$  into the sum of two vectors: one that is in the direction of  $\mathbf{u}$  and the other that is orthogonal to  $\mathbf{u}$ :

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

 $\hat{\mathbf{y}}$  is in the direction of  $\mathbf{u}$ , so  $\hat{\mathbf{y}} = \alpha \mathbf{u}$ .

 $\rightarrow$  This is called the orthogonal projection of y onto u

z is called the component of y orthogonal to u

 $\rightarrow$  Let's find a formula for  $\alpha$ 



If the *L* is the line containing  $\mathbf{u}$  (all multiples of  $\mathbf{u}$ ), we can write

$$\hat{\mathbf{y}} = \operatorname{proj}_L \mathbf{y} = \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}$$

Ex. Let 
$$\mathbf{y} = \begin{bmatrix} 7 \\ 6 \end{bmatrix}$$
 and  $\mathbf{u} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$ . Write  $\mathbf{y}$  as the sum of a vector in Span $\{\mathbf{u}\}$  and a vector orthogonal to  $\mathbf{u}$ .

Ex. In the previous example, find the distance from y to the line containing  $\mathbf{u}$ .



<u>Def.</u> An <u>orthonormal set</u> is an orthogonal set of unit vectors.

If a subspace is spanned by an orthonormal set, then the set is called an <u>orthonormal basis</u> for the subspace.

# $\underline{\text{Ex.}} \text{ Show that} \left\{ \begin{bmatrix} 3/\sqrt{11} \\ 1/\sqrt{11} \\ 1/\sqrt{11} \end{bmatrix}, \begin{bmatrix} -1/\sqrt{6} \\ 2/\sqrt{6} \\ 1/\sqrt{6} \end{bmatrix}, \begin{bmatrix} -1/\sqrt{66} \\ -4/\sqrt{66} \\ 7/\sqrt{66} \end{bmatrix} \right\} \text{ is an orthonormal set.}$

This is the earlier orthogonal set where each vector is made into a unit vector.

<u>Thm.</u> A matrix U (not necessarily square) has orthonormal columns if and only if  $U^{T}U = I$ .

 $\rightarrow$  Prove it

<u>Thm.</u> Let U be a matrix with orthonormal columns.

- i.  $||U\mathbf{x}|| = ||\mathbf{x}||$
- ii.  $(U\mathbf{x}) \cdot (U\mathbf{y}) = \mathbf{x} \cdot \mathbf{y}$
- iii.  $(U\mathbf{x}) \cdot (U\mathbf{y}) = 0$  if and only if  $\mathbf{x} \cdot \mathbf{y} = 0$

→ This means that the transformation  $\mathbf{x} \mapsto U\mathbf{x}$  preserves length and orthogonality

If U is a square matrix with orthonormal columns, then

 $U^T U = I$ 

- $\rightarrow U^T = U^{-1}$
- $\rightarrow$  We call this an <u>orthogonal matrix</u>
- $\rightarrow$  In this case, the rows of U are orthonormal as well

$$\begin{bmatrix} 3/\sqrt{11} & -1/\sqrt{6} & -1/\sqrt{66} \\ 1/\sqrt{11} & 2/\sqrt{6} & -4/\sqrt{66} \\ 1/\sqrt{11} & 1/\sqrt{6} & 7/\sqrt{66} \end{bmatrix}$$