### Linear Independence

A set of vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p$  is <u>linearly</u> <u>dependent</u> if there exist constants  $x_1, x_2, \dots, x_p$ (not all zero) such that

$$x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + \ldots + x_p\mathbf{v}_p = \mathbf{0}$$

→ This equation is called a <u>linear dependence</u> relation.

→ The set is <u>linearly independent</u> if  $x_1 = x_2 = ... = x_p = 0$  is the only solution. <u>Ex.</u> Determine if the vectors are dependent. Find a linear dependence relation.  $\begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ 

$$\mathbf{v}_1 = \begin{bmatrix} 2 \\ 3 \end{bmatrix}, \ \mathbf{v}_2 = \begin{bmatrix} 5 \\ 6 \end{bmatrix}, \ \mathbf{v}_3 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + \ldots + x_p\mathbf{v}_p = \mathbf{0}$$

→ Note this is the same as our homogeneous equation  $A\mathbf{x} = \mathbf{0}$ , where the vectors are the columns of A.

<u>Thm.</u> The following are equivalent:

- i.  $A\mathbf{x} = \mathbf{0}$  has only the trivial solution
- ii. The columns of *A* are linearly independent
- iii. The linear system with augmented matrix  $\begin{bmatrix} A & \mathbf{0} \end{bmatrix}$  has no free variables
- iv. A has a pivot in each column

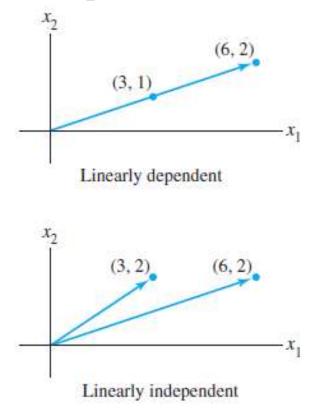
Ex. Determine if the vectors are dependent.

$$\mathbf{v}_1 = \begin{bmatrix} 0\\1\\5 \end{bmatrix}, \ \mathbf{v}_2 = \begin{bmatrix} 1\\2\\8 \end{bmatrix}, \ \mathbf{v}_3 = \begin{bmatrix} 4\\-1\\0 \end{bmatrix}$$

<u>Ex.</u> Determine if the vectors are dependent. a.  $\mathbf{v}_1 = \begin{bmatrix} 3 \\ 1 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} 6 \\ 2 \end{bmatrix}$ 

b. 
$$\mathbf{v}_1 = \begin{bmatrix} 3 \\ 2 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} 6 \\ 2 \end{bmatrix}$$

Two vectors are linearly dependent if one is a multiple of the other.

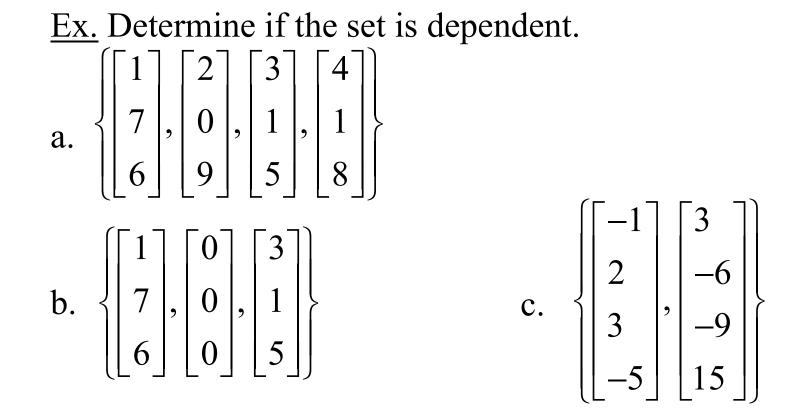


Note: This doesn't work for more than 2 vectors! <u>Thm.</u> A set of two or more vectors is linearly dependent if and only if at least one is a linear combination of the others.

Ex. Describe the set spanned by **u** and **v**. Explain why a vector **w** is in Span {**u**,**v**} if and only if {**u**, **v**, **w**} is linearly dependent.  $\begin{bmatrix} 3\\1\\0 \end{bmatrix}$ ,  $\mathbf{v} = \begin{bmatrix} 1\\6\\2 \end{bmatrix}$  <u>Thm.</u> If a set contains more vectors than there are entries in each vector, then the set is dependent.

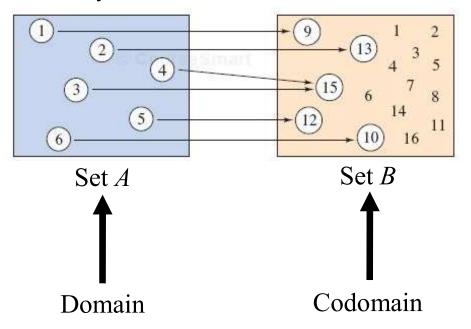
Ex. Show that the set is dependent.  $\begin{bmatrix} 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ -1 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \end{bmatrix}$ 

<u>Thm.</u> If a set contains the zero vector, then the set is dependent.



### Intro to Linear Transformations

<u>Def.</u> A <u>function</u> f from set A to set B is a relation that assigns to each element x in set A exactly one element y in set B.



$$\begin{bmatrix} 4 & -3 & 1 & 3 \\ 2 & 0 & 5 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 5 \\ 8 \end{bmatrix}$$
$$A\mathbf{x} = \mathbf{b}$$

We can think of *A* as transforming  $\mathbf{x}$  in  $\mathbb{R}^4$  to  $\mathbf{b}$  in  $\mathbb{R}^2$ .

A <u>transformation</u> (or <u>function</u> or <u>mapping</u>) Tfrom  $\mathbb{R}^n$  to  $\mathbb{R}^m$  is a rule that assigns each vector **x** in  $\mathbb{R}^n$  a vector  $T(\mathbf{x})$  in  $\mathbb{R}^m$ .

 $T: \mathbb{R}^n \to \mathbb{R}^m$ 

 $\mathbb{R}^n$  is the domain

 $\mathbb{R}^m$  is the codomain

The set of all  $T(\mathbf{x})$  is called the <u>range</u>

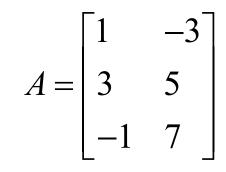
 $\rightarrow$  The range is a subset of the codomain

The rest of this section will focus on mappings associated with matrix multiplication

 $\mathbf{x} \mapsto A\mathbf{x}$ 

Ex. Define a transformation 
$$T: \mathbb{R}^2 \to \mathbb{R}^3$$
 by  
 $T(\mathbf{x}) = A\mathbf{x}.$   
a. If  $\mathbf{u} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$ , find  $T(\mathbf{u}).$   
 $A = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix}$ 

Ex. Define a transformation 
$$T: \mathbb{R}^2 \to \mathbb{R}^3$$
 by  
 $T(\mathbf{x}) = A\mathbf{x}$ .  
b. If  $\mathbf{b} = \begin{bmatrix} 3\\2\\-5 \end{bmatrix}$ , find an  $\mathbf{x}$  whose image under  $T$  is  $\mathbf{b}$ .



Was this answer unique?

.

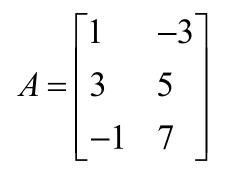
C

Ex. Define a transformation 
$$T: \mathbb{R}^2 \to \mathbb{R}^3$$
 by  
 $T(\mathbf{x}) = A\mathbf{x}$ .  
c. If  $\mathbf{c} = \begin{bmatrix} 3 \\ 2 \\ 5 \end{bmatrix}$ , find an  $\mathbf{x}$  whose image under  $T$  is  $\mathbf{c}$ .

$$A = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix}$$

<u>Ex.</u> Define a transformation  $T: \mathbb{R}^2 \to \mathbb{R}^3$  by  $T(\mathbf{x}) = A\mathbf{x}$ .

d. Find all x that are mapped into the zero vector.

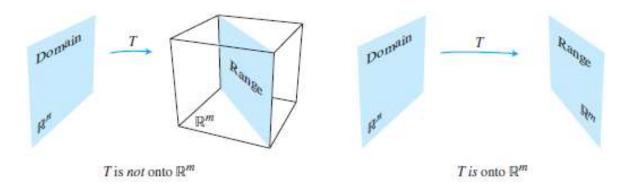


## Ex. Find the image of **x** under the transformation $\mathbf{x} \mapsto A\mathbf{x}$ . $A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} 3 \\ 8 \\ 4 \end{bmatrix}$

This projects the point onto the  $x_1x_2$ -plane.

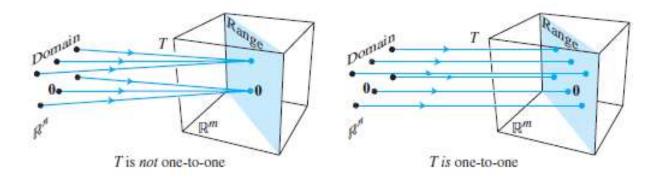
A mapping  $T: \mathbb{R}^n \to \mathbb{R}^m$  is <u>onto</u>  $\mathbb{R}^m$  if every **b** in  $\mathbb{R}^m$  is the image of *at least* one **x** in  $\mathbb{R}^n$ .

- $\rightarrow$  The range makes up the entire codomain
- $\rightarrow$  Every vector in  $\mathbb{R}^m$  is the output at least once



A mapping  $T: \mathbb{R}^n \to \mathbb{R}^m$  is <u>one-to-one</u> if every **b** in  $\mathbb{R}^m$  is the image of *at most* one **x** in  $\mathbb{R}^n$ .

- → Every vector in the range is an output exactly once
- $\rightarrow$  Not all vectors in  $\mathbb{R}^m$  are outputs
- $\rightarrow$  *T*(**x**) has either a unique solution or no solution



Ex. Define 
$$T: \mathbb{R}^4 \to \mathbb{R}^3$$
 by  $T(\mathbf{x}) = A\mathbf{x}$ . Does  $T$   
map  $\mathbb{R}^4$  onto  $\mathbb{R}^3$ ? Is  $T$  one-to-one?  
$$A = \begin{bmatrix} 1 & -4 & 8 & 1 \\ 0 & 2 & -1 & 3 \\ 0 & 0 & 0 & 5 \end{bmatrix}$$

We remember properties of vector/matrix/scalar addition and multiplication:

Distributive:  $A(\mathbf{u} + \mathbf{v}) = A(\mathbf{u}) + A(\mathbf{v})$ 

 $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$ 

Commutative:  $A(c\mathbf{u}) = cA(\mathbf{u})$ 

 $T(c\mathbf{u}) = cT(\mathbf{u})$ 

These lead to the properties of a <u>linear</u> transformation T.

For any linear transformation,

 $T(c\mathbf{u} + d\mathbf{v}) = cT(\mathbf{u}) + dT(\mathbf{v})$ 

In particular,  $T(\mathbf{0}) = \mathbf{0}$ .

 $\rightarrow$  This can be generalized to be true for any number of vectors. This is called the superposition principle.

# <u>Ex.</u> Define $T: \mathbb{R}^2 \to \mathbb{R}^2$ by $T(\mathbf{x}) = 3\mathbf{x}$ . Show that *T* is a linear transformation.

What does this transformation represent graphically?

Ex. Define 
$$T: \mathbb{R}^2 \to \mathbb{R}^2$$
 by  $T(\mathbf{x}) = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \mathbf{x}$ .  
Find  $T(\mathbf{u})$ :  
a)  $\mathbf{u} = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$   
b)  $\mathbf{u} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$ 

What does this transformation represent graphically?

## Matrix of a Linear Transformation

We have been talking about different linear transformations, not just ones that are matrix multiplication.

In fact, all linear transformations can be represented by a matrix multiplication.

To find the matrix, we will be using the columns of  $I_n$ , which we will call  $\mathbf{e}_1$ ,  $\mathbf{e}_2$ , etc.

$$I_{3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \mathbf{e}_{1} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \mathbf{e}_{2} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \mathbf{e}_{3} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

These are called the standard basis vectors of  $\mathbb{R}_3$ .

Ex. Suppose *T* is a linear transformation such that
$$T(\mathbf{e}_1) = \begin{bmatrix} 5 \\ -7 \\ 2 \end{bmatrix} \text{ and } T(\mathbf{e}_2) = \begin{bmatrix} -3 \\ 8 \\ 0 \end{bmatrix}.$$
Describe the image of an arbitrary  $\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}.$ 

<u>Thm.</u> If  $T:\mathbb{R}^n \to \mathbb{R}^m$  is a linear transformation, there is a unique  $m \times n$  matrix A such that  $T(\mathbf{x}) = A\mathbf{x}$  for all  $\mathbf{x}$ .

→ The columns of A will be the transformation of the columns of I. In other words:

 $A = [T(\mathbf{e}_1) \quad \dots \quad T(\mathbf{e}_n)]$ 

- → This is called the <u>standard matrix for the linear</u> <u>transformation</u>.
- → Please note mapping  $\mathbb{R}^n \to \mathbb{R}^m$  requires a matrix that is  $m \times n$ .

<u>Ex.</u> Find the standard matrix for the transformation that rotates each point in  $\mathbb{R}^2$  counterclockwise about the origin through an angle  $\varphi$ .

p. 73-75 has the standard matrices for several common geometric linear transformations.

 $\rightarrow$  Even more transformations come from the composition of transformations.

Ex. Define 
$$T: \mathbb{R}^4 \to \mathbb{R}^3$$
 by  $T(\mathbf{x}) = A\mathbf{x}$ . Does  $T$   
map  $\mathbb{R}^4$  onto  $\mathbb{R}^3$ ? Is  $T$  one-to-one?  
$$A = \begin{bmatrix} 1 & -4 & 8 & 1 \\ 0 & 2 & -1 & 3 \\ 0 & 0 & 0 & 5 \end{bmatrix}$$

<u>Thm.</u> Consider the linear transformation  $T: \mathbb{R}^n \to \mathbb{R}^m$  with standard matrix *A*. The following are equivalent:

- i. *T* is one-to-one.
- ii. *A* has a pivot in each column.
- iii. A has no free variables.
- iv. The columns of *A* are linearly independent.
- v. The equation  $T(\mathbf{x}) = \mathbf{0}$  has only the trivial solution.

 $\rightarrow$  This links us with all of the equivalent statements from last class.

<u>Thm.</u> Consider the linear transformation  $T: \mathbb{R}^n \to \mathbb{R}^m$  with standard matrix *A*. The following are equivalent:

- i. T maps  $\mathbb{R}^n$  onto  $\mathbb{R}^m$ .
- ii. *A* has a pivot in each row.
- iii. The columns of A span  $\mathbb{R}^m$ .

<u>Ex.</u> Let  $T(x_1, x_2) = (3x_1 + x_2, 5x_1 + 7x_2, x_1 + 3x_2)$ . Does *T* map  $\mathbb{R}^2$  onto  $\mathbb{R}^3$ ? Is *T* one-to-one? <u>Ex.</u> Let  $T: \mathbb{R}^2 \to \mathbb{R}^3$  be a linear transformation such that  $T(x_1,x_2) = (2x_1 - x_2, -3x_1 + x_2, 2x_1 - 3x_2)$ . Find **x** such that  $T(\mathbf{x}) = (0,-1,4)$ .