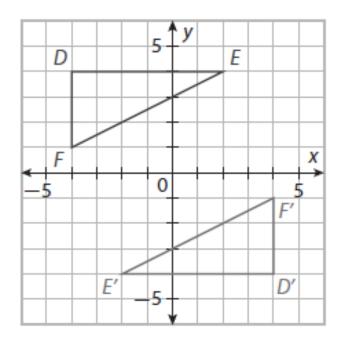
## You will need graph paper for today's lesson.

## Transformations

A transformation changes the location, shape, and/or size of a figure.

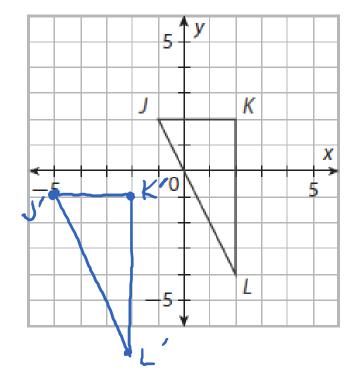
- The <u>preimage</u> is the figure before the change
- The <u>image</u> is the figure after it's been changed
- The image points are labeled with "primes"
  - > Point D is mapped to Point D'
  - $\succ$   $\Delta DEF$  is mapped to  $\Delta D'E'F'$



We use <u>coordinate notation</u> to describe how the coordinates of the preimage are changed to get the coordinates of the image.

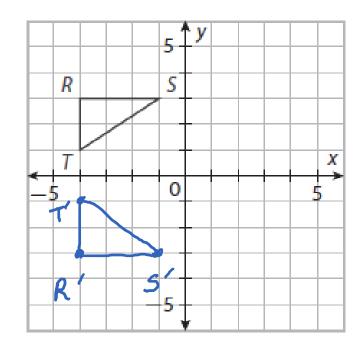
<u>Ex.</u> Graph the image of  $\Delta JKL$  under the transformation  $(x, y) \rightarrow (x - 4, y - 3)$ .

$$\begin{pmatrix} x, y \end{pmatrix} \longrightarrow \begin{pmatrix} x - 4, y - 3 \end{pmatrix} J(-1, 2) J'(-5, -1) K(2, 2) K'(-2, -1) L(2, -4) L'(-2, -7)$$

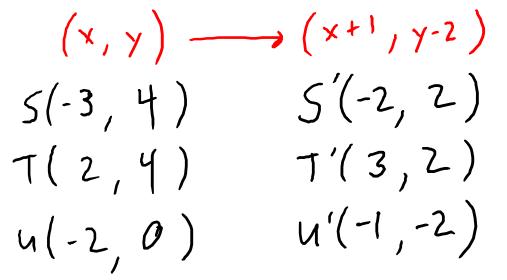


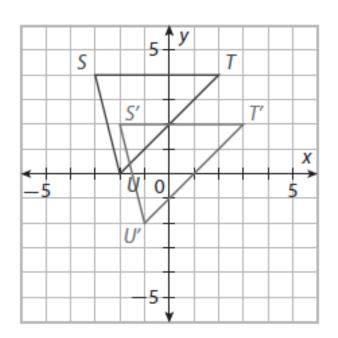
<u>Ex.</u> Graph the image of  $\triangle RST$  under the transformation  $(x, y) \rightarrow (x, -y)$ .

 $(x, y) \rightarrow (x, -y)$ R(-4, 3) R'(-4, -3)S(-1, 3) S'(-1, -3)T(-4, 1) T'(-4, -1)



Ex. Find the coordinates of the preimage and image points, and then write the coordinate rule for the transformation.

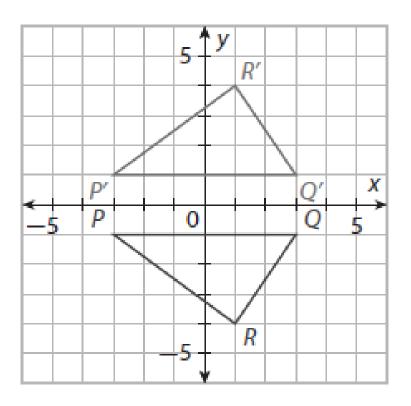


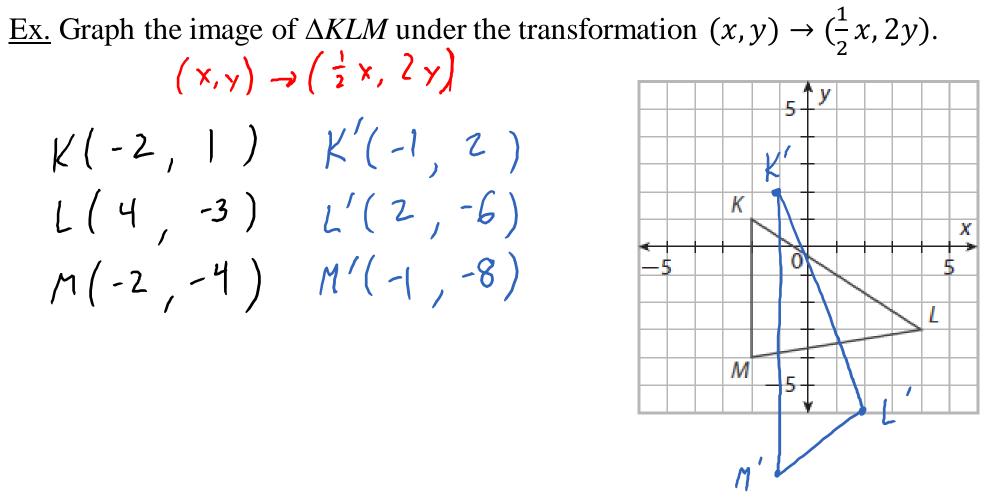


Ex. Find the coordinates of the preimage and image points, and then write the coordinate rule for the transformation.

$$\begin{pmatrix} x, y \end{pmatrix} \longrightarrow \begin{pmatrix} x, -y \end{pmatrix} \\ p(-3, -1) & p'(-3, 1) \\ Q(3, -1) & Q'(3, 1) \\ R(1, -4) & R'(1, 4) \end{pmatrix}$$

These are called <u>rigid transformations</u> because the shape doesn't change (it just moves).





This is called a <u>nonrigid transformation</u> because the shape changes.