

# Vectors

A matrix with only one column is called a column vector, or simply a vector.

$$\langle 5, 9 \rangle$$

$$\mathbf{u} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}, \mathbf{v} = \begin{bmatrix} -1 \\ 0 \end{bmatrix} \quad \vec{u} \quad \mu$$

The set of all vectors with 2 entries is  $\mathbb{R}^2$  (read R-two), since each of the two entries can be any real number.

Two vectors are equal if the corresponding entries are equal.

Ordered pairs in the  $xy$ -plane, like vectors in  $\mathbb{R}^2$ , are represented by two numbers.

We can identify the plotted point  $(3, -1)$  with the

column vector  $\begin{bmatrix} 3 \\ -1 \end{bmatrix}$ .

Sometimes, it is useful to include a directed line segment (arrow) from the origin to the point, though we are not interested in any of the points on the segment.

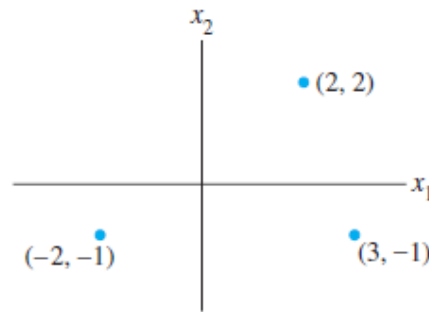


FIGURE 1 Vectors as points.

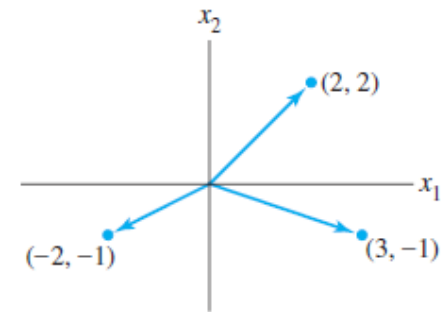


FIGURE 2 Vectors with arrows.

$$\begin{bmatrix} 3 \\ -1 \end{bmatrix}$$

Adding and subtracting vectors means performing the operations on corresponding entries

Scalar multiplication means multiplying a vector by a constant (scalar)

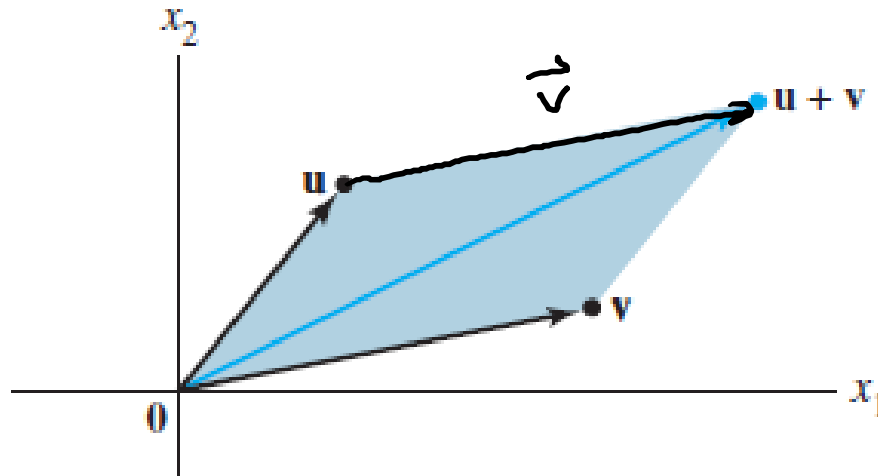
→ We do this by multiplying each entry by the constant

Ex. Let  $\mathbf{u} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$  and  $\mathbf{v} = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$

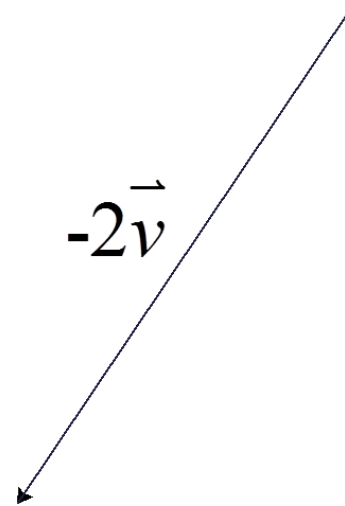
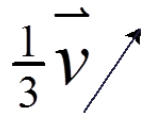
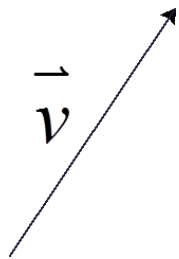
a.  $3\mathbf{u} = \begin{bmatrix} 6 \\ -9 \end{bmatrix}$

b.  $3\mathbf{u} - \mathbf{v} = \begin{bmatrix} 6 \\ -9 \end{bmatrix} - \begin{bmatrix} 4 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ -10 \end{bmatrix}$

If  $\mathbf{u}$  and  $\mathbf{v}$  in  $\mathbb{R}^2$  are represented as points in the  $xy$ -plane, then  $\mathbf{u} + \mathbf{v}$  corresponds to the fourth vertex of the parallelogram formed by  $\mathbf{u}$  and  $\mathbf{v}$ .



Def. If  $c$  is a scalar and  $\mathbf{v}$  is a vector, then  $c\mathbf{v}$  is the vector with the same direction as  $\mathbf{v}$  that has length  $c$  times as long as  $\mathbf{v}$ . If  $c < 0$ , then  $c\mathbf{v}$  goes in the opposite direction as  $\mathbf{v}$ .



These ideas can be extended to  $n$ -dimensional space,  $\mathbb{R}^n$ .

$$\vec{\mathbf{0}} \quad \mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix}$$

The zero vector,  $\mathbf{0}$ , is the vector whose entries are all zero.

#### Algebraic Properties of $\mathbb{R}^n$

For all  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  in  $\mathbb{R}^n$  and all scalars  $c$  and  $d$ :

- |   |  |
|---|--|
| (i) $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$   | (v) $c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$ |
| (ii) $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$                                      | (vi) $(c + d)\mathbf{u} = c\mathbf{u} + d\mathbf{u}$         |
| (iii) $\mathbf{u} + \mathbf{0} = \mathbf{0} + \mathbf{u} = \mathbf{u}$  | (vii) $c(d\mathbf{u}) = (cd)(\mathbf{u})$                    |
| (iv) $\mathbf{u} + (-\mathbf{u}) = -\mathbf{u} + \mathbf{u} = \mathbf{0}$ ,<br>where $-\mathbf{u}$ denotes $(-1)\mathbf{u}$ | (viii) $1\mathbf{u} = \mathbf{u}$                            |

A linear combination of vectors involves multiplying each vector by a constant coefficient and adding the results.

$$\mathbf{y} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \dots + c_n \mathbf{v}_n \quad 3 \begin{bmatrix} 2 \\ -3 \end{bmatrix} + 2 \begin{bmatrix} 4 \\ 1 \end{bmatrix}$$

is a linear combination of  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$   $= \begin{bmatrix} 6 \\ -9 \end{bmatrix} + \begin{bmatrix} 8 \\ 2 \end{bmatrix} = \begin{bmatrix} 14 \\ -7 \end{bmatrix}$

→ The vector  $\mathbf{u} = \begin{bmatrix} 14 \\ -7 \end{bmatrix}$  is a linear combination of

$\mathbf{v}_1 = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$  and  $\mathbf{v}_2 = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$  because  $\mathbf{u} = 3\mathbf{v}_1 + 2\mathbf{v}_2$ .

The coefficients are called the weights of the combination



Ex. Determine if  $\mathbf{b}$  can be written as a linear combination of  $\mathbf{a}_1$  and  $\mathbf{a}_2$ .

$$x_1 \vec{a}_1 + x_2 \vec{a}_2 = \vec{b} \quad \underline{\text{Do } x_1 \text{ and } x_2 \text{ exist.}}$$

$$\mathbf{a}_1 = \begin{bmatrix} 1 \\ -2 \\ -5 \end{bmatrix}, \mathbf{a}_2 = \begin{bmatrix} 2 \\ 5 \\ 6 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 7 \\ 4 \\ -3 \end{bmatrix}$$

$$x_1 \begin{bmatrix} 1 \\ -2 \\ -5 \end{bmatrix} + x_2 \begin{bmatrix} 2 \\ 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 7 \\ 4 \\ -3 \end{bmatrix}$$

$$\begin{bmatrix} x_1 \\ -2x_1 \\ -5x_1 \end{bmatrix} + \begin{bmatrix} 2x_2 \\ 5x_2 \\ 6x_2 \end{bmatrix} = \begin{bmatrix} 7 \\ 4 \\ -3 \end{bmatrix}$$

$$\begin{bmatrix} x_1 + 2x_2 \\ -2x_1 + 5x_2 \\ -5x_1 + 6x_2 \end{bmatrix} = \begin{bmatrix} 7 \\ 4 \\ -3 \end{bmatrix}$$

$$\begin{cases} x_1 + 2x_2 = 7 \\ -2x_1 + 5x_2 = 4 \\ -5x_1 + 6x_2 = -3 \end{cases}$$

$$\begin{array}{l} R_2 \rightarrow \frac{1}{9}R_2 \\ R_3 \rightarrow \frac{1}{16}R_3 \end{array} \begin{bmatrix} 1 & 2 & 7 \\ 0 & 1 & 2 \\ 0 & 1 & 2 \end{bmatrix}$$

$$\begin{array}{l} R_2 \rightarrow 2R_1 + R_2 \\ R_3 \rightarrow 5R_1 + R_3 \end{array} \begin{bmatrix} 1 & 2 & 7 \\ 0 & 9 & 18 \\ 0 & 16 & 32 \end{bmatrix}$$

$$R_3 \rightarrow R_2 - R_3 \begin{bmatrix} 1 & 2 & 7 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix}$$

inconsistent.  $\rightarrow$  pivot in right col. of aug. matrix  
 consistent.  $\rightarrow$  no pivot in right col.

$\therefore$  no pivot in right col.  
 $\therefore$  system is consistent.  
 $\therefore \vec{b}$  is lin. comb.

Notice that the columns of our augmented matrix were  $\mathbf{a}_1$ ,  $\mathbf{a}_2$ , and  $\mathbf{b}$ .

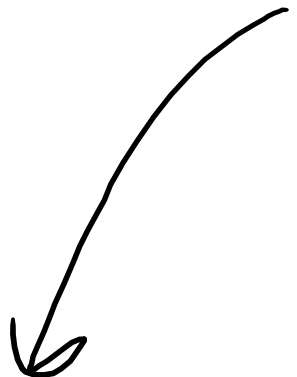
→ We can abbreviate by writing  $[\mathbf{a}_1 \ \mathbf{a}_2 \mid \mathbf{b}]$

In general:

A vector equation  $x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \dots + x_n\mathbf{a}_n = \mathbf{b}$  has the same solution set as the linear system whose augmented matrix is  $[\mathbf{a}_1 \ \mathbf{a}_2 \ \dots \ \mathbf{a}_n \mid \mathbf{b}]$

Ex. Convert  $\begin{cases} 3x_1 - 2x_2 + x_3 = 4 \\ -x_1 + 5x_2 + 2x_3 = 6 \\ 2x_1 - x_2 - 5x_3 = 2 \end{cases}$  to a vector equation.

$$x_1 \begin{bmatrix} 3 \\ -1 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} -2 \\ 5 \\ -1 \end{bmatrix} + x_3 \begin{bmatrix} 1 \\ 2 \\ -5 \end{bmatrix} = \begin{bmatrix} 4 \\ 6 \\ 2 \end{bmatrix}$$

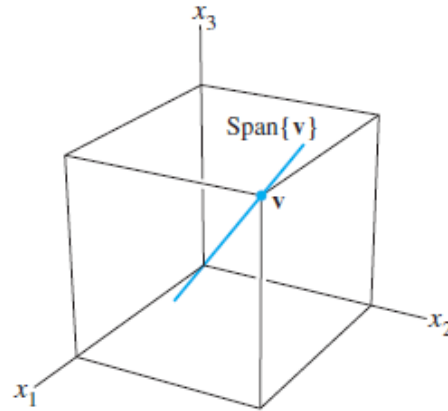

$$\left[ \begin{array}{ccc|c} 3 & -2 & 1 & 4 \\ -1 & 5 & 2 & 6 \\ 2 & -1 & -5 & 2 \end{array} \right]$$

Def. If  $\mathbf{v}_1, \dots, \mathbf{v}_p$  are vectors in  $\mathbb{R}^n$ , then the set of all linear combinations of  $\mathbf{v}_1, \dots, \mathbf{v}_p$  is denoted  $\text{Span}\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$  and is called the subset of  $\mathbb{R}^n$  spanned by  $\mathbf{v}_1, \dots, \mathbf{v}_p$ .

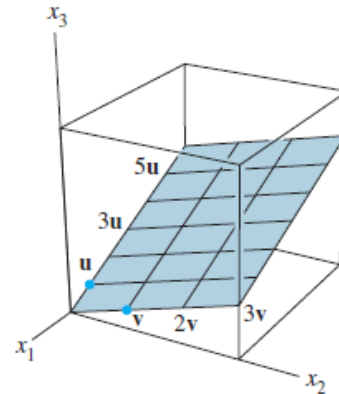
That is,  $\text{Span}\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$  is the set of all vectors that can be written  $c_1\mathbf{v}_1 + \dots + c_p\mathbf{v}_p$ , where  $c_1, \dots, c_p$  are scalars.

In  $\mathbb{R}^3$ :

$\text{Span}\{\mathbf{v}\}$  is the line through the origin and  $\mathbf{v}$ :



$\text{Span}\{\mathbf{u}, \mathbf{v}\}$  is the plane through the origin,  $\mathbf{u}$  and  $\mathbf{v}$ :



Ex. Determine if  $\mathbf{b}$  is in the plane generated by

$\text{Span}\{\mathbf{a}_1, \mathbf{a}_2\}$ .

Is  $\vec{b}$  a lin. comb. of  $\vec{a}_1$  and  $\vec{a}_2$ ?

$$\mathbf{a}_1 = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}, \mathbf{a}_2 = \begin{bmatrix} 5 \\ -13 \\ -3 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} -3 \\ 8 \\ 1 \end{bmatrix}$$

$$\left[ \begin{array}{cc|c} \textcircled{1} & 5 & -3 \\ -2 & -13 & 8 \\ 3 & -3 & 1 \end{array} \right] \xrightarrow{\substack{R_2 \rightarrow 2R_1 + R_2 \\ R_3 \rightarrow 3R_1 + R_3}} \left[ \begin{array}{cc|c} 1 & 5 & -3 \\ 0 & \textcircled{-3} & 2 \\ 0 & -18 & 10 \end{array} \right] \xrightarrow{R_3 \rightarrow -6R_2 + R_3} \left[ \begin{array}{cc|c} \textcircled{1} & 5 & -3 \\ 0 & \textcircled{-3} & 2 \\ 0 & 0 & \textcircled{-2} \end{array} \right]$$

pivot in right col.  
 $\therefore$  system is inconsistent.  
 $\therefore \vec{b}$  not in span

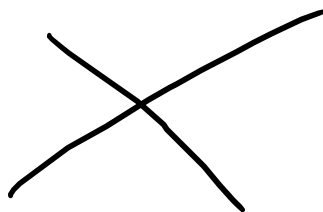
# The Matrix Equation

Let  $A$  be the matrix  $[\mathbf{a}_1 \ \mathbf{a}_2 \ \dots \ \mathbf{a}_n]$ , where each of the  $\mathbf{a}$ 's is a vector in  $\mathbb{R}^m$ , and let  $\mathbf{x}$  be a vector in  $\mathbb{R}^n$ . Then the product  $A\mathbf{x}$  is the linear combination of the columns of  $A$  using the entries of  $\mathbf{x}$  as weights:

$$A\mathbf{x} = [\mathbf{a}_1 \ \mathbf{a}_2 \ \dots \ \mathbf{a}_n] \begin{bmatrix} x_1 \\ \mathbf{M} \\ x_n \end{bmatrix} = x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \dots + x_n\mathbf{a}_n$$


Ex.  $\begin{bmatrix} 1 & 2 & -1 \\ 0 & -5 & 3 \end{bmatrix} \begin{bmatrix} 4 \\ 3 \\ 7 \end{bmatrix} = 4 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 3 \begin{bmatrix} 2 \\ -5 \end{bmatrix} + 7 \begin{bmatrix} -1 \\ 3 \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \end{bmatrix} + \begin{bmatrix} 6 \\ -15 \end{bmatrix} + \begin{bmatrix} -7 \\ 21 \end{bmatrix} + \begin{bmatrix} 3 \\ 6 \end{bmatrix}$

Ex.  $\begin{bmatrix} 2 & -3 \\ 8 & 0 \\ -5 & 2 \end{bmatrix} \begin{bmatrix} 4 \\ 7 \end{bmatrix} = 4 \begin{bmatrix} 2 \\ 8 \\ -5 \end{bmatrix} + 7 \begin{bmatrix} -3 \\ 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 8 \\ 32 \\ -20 \end{bmatrix} + \begin{bmatrix} -21 \\ 0 \\ 14 \end{bmatrix} = \begin{bmatrix} -13 \\ 32 \\ -6 \end{bmatrix}$

Ex.  $\begin{bmatrix} 2 & -3 \\ 8 & 0 \\ -5 & 2 \end{bmatrix} \begin{bmatrix} 4 \\ 7 \\ 1 \end{bmatrix} = 4 \begin{bmatrix} 2 \\ 8 \\ -5 \end{bmatrix} + 7 \begin{bmatrix} -3 \\ 0 \\ 2 \end{bmatrix} + 1?$  



Linear system:  $x_1 + 2x_2 - x_3 = 4$   
 $-5x_2 + 3x_3 = 1$

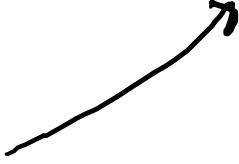


Vector equation:  $x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 2 \\ -5 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ 3 \end{bmatrix} = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$   $\rightarrow \left[ \begin{array}{ccc|c} 1 & 2 & -1 & 4 \\ 0 & -5 & 3 & 1 \end{array} \right]$

Matrix Equation:  $\begin{bmatrix} 1 & 2 & -1 \\ 0 & -5 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$

$A \vec{x} = \vec{b}$

$A$                        $\vec{x}$                        $\vec{b}$



Linear systems can be expressed in 3 different ways, we can pick the one that's most convenient.

Ex. Is the equation  $A\mathbf{x} = \mathbf{b}$  consistent for all possible  $b_1, b_2,$  and  $b_3$ ?

$$A = \begin{bmatrix} 1 & 3 & 4 \\ -4 & 2 & -6 \\ -3 & -2 & -7 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

$$\left[ \begin{array}{ccc|c} \textcircled{1} & 3 & 4 & b_1 \\ -4 & 2 & -6 & b_2 \\ -3 & -2 & -7 & b_3 \end{array} \right] \xrightarrow{\substack{R_2 \rightarrow 4R_1 + R_2 \\ R_3 \rightarrow 3R_1 + R_3}} \left[ \begin{array}{ccc|c} 1 & 3 & 4 & b_1 \\ 0 & \textcircled{14} & 10 & 4b_1 + b_2 \\ 0 & 7 & 5 & 3b_1 + b_3 \end{array} \right]$$

$\Rightarrow \left[ \begin{array}{ccc|c} \textcircled{1} & 3 & 4 & b_1 \\ 0 & \textcircled{14} & 10 & 4b_1 + b_2 \\ 0 & 0 & 0 & -2b_1 + b_2 - 2b_3 \end{array} \right] \rightarrow \text{no, some values of } b_1, b_2, b_3 \text{ result in a pivot in right column.}$

$$\left[ \begin{array}{ccc|c} \textcircled{1} & 3 & 4 & b_1 \\ 0 & \textcircled{14} & 10 & 4b_1 + b_2 \\ 0 & 0 & \textcircled{3} & -2b_1 + b_2 - 2b_3 \end{array} \right]$$

$\rightarrow \text{yes, no pivot in right col. no matter the values of } b_1, b_2, b_3$

Thm. Let  $A$  be an  $m \times n$  matrix and  $\mathbf{b}$  be a vector in  $\mathbb{R}^m$ .  
 The following are equivalent (all are true or none are true):

- i. The equation  $(A\mathbf{x} = \mathbf{b})$  has a solution for any  $\mathbf{b}$  in  $\mathbb{R}^m$ .
- ii. Every  $\mathbf{b}$  in  $\mathbb{R}^m$  is a linear combination of the columns of  $A$   $\lambda_1 \vec{a}_1 + \lambda_2 \vec{a}_2 + \dots = \vec{b}$
- iii. The columns of  $A$  span  $\mathbb{R}^m$  (every vector in  $\mathbb{R}^m$  is in the span of the columns of  $A$ )  $\vec{b}$
- $\rightarrow$  iv.  $A$  has a pivot position in every row  $\left[ \begin{array}{c|c} & \\ \hline & \end{array} \right]$

Note: This is about the coefficient matrix,  $A$ , of a linear system, not the augmented matrix  $[A \mid \mathbf{b}]$ .

Ex. Can  $A\mathbf{x} = \mathbf{b}$  be solved for any  $\mathbf{b}$  in  $\mathbb{R}^3$ ?

$$\begin{bmatrix} \textcircled{1} & 0 & -1 & 6 \\ 7 & 1 & -1 & 14 \\ 5 & 1 & 1 & 2 \end{bmatrix} \xrightarrow{\substack{R_2 \rightarrow -7R_1 + R_2 \\ R_3 \rightarrow -5R_1 + R_3}} \begin{bmatrix} 1 & 0 & -1 & 6 \\ 0 & 1 & 6 & -28 \\ 0 & 1 & 6 & -28 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 & -1 & 6 \\ 7 & 1 & -1 & 14 \\ 5 & 1 & 1 & 2 \end{bmatrix}$$

$$\xrightarrow{R_3 \rightarrow R_2 - R_3} \begin{bmatrix} \textcircled{1} & 0 & -1 & 6 \\ 0 & \textcircled{1} & 6 & -28 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$\hookrightarrow$   $A$  does not have a pivot in every row  
 $\therefore A\vec{x} = \vec{b}$  is not consist. for every  $\vec{b}$

Ex. Do the columns of  $A$  span  $\mathbb{R}^3$ ?

$$A = \begin{bmatrix} 7 & 1 & 2 \\ 5 & -1 & 6 \\ -2 & 0 & 4 \end{bmatrix}$$

$$\begin{bmatrix} 7 & 1 & 2 \\ 5 & -1 & 6 \\ -2 & 0 & 4 \end{bmatrix} \xrightarrow{R_1 \leftrightarrow -\frac{1}{2}R_3} \begin{bmatrix} \textcircled{1} & 0 & -2 \\ 5 & -1 & 6 \\ 7 & 1 & 2 \end{bmatrix} \xrightarrow{\substack{R_2 \rightarrow -5R_1 + R_2 \\ R_3 \rightarrow -7R_1 + R_3}} \begin{bmatrix} 1 & 0 & -2 \\ 0 & -1 & 16 \\ 0 & 1 & 16 \end{bmatrix} \xrightarrow{R_3 \rightarrow R_2 + R_3} \begin{bmatrix} \textcircled{1} & 0 & -2 \\ 0 & \textcircled{-1} & 16 \\ 0 & 0 & \textcircled{32} \end{bmatrix}$$

yes,  $A$  has pivot in every row

Let's do these again using dot product:

Ex.  $\begin{bmatrix} 1 & 2 & -1 \\ 0 & -5 & 3 \end{bmatrix} \begin{bmatrix} 4 \\ 3 \\ 7 \end{bmatrix}$

Ex.  $\begin{bmatrix} 2 & -3 \\ 8 & 0 \\ -5 & 2 \end{bmatrix} \begin{bmatrix} 4 \\ 7 \end{bmatrix}$

The identity matrix is a square matrix that has ones on its main diagonal and zeroes as every other entry

$$I_4 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Multiplying any vector by  $I$  results in the same vector

$$I\mathbf{x} = \mathbf{x}$$

# Solution Sets of Linear Systems

The linear system  $A\mathbf{x} = \mathbf{0}$  is called homogeneous.

$$x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \dots + x_n\mathbf{a}_n = \mathbf{0}$$

This system always has at least 1 solution, where all the  $x$ 's are 0. This is called the trivial solution.

Thm. The homogeneous equation  $A\mathbf{x} = \mathbf{0}$  has a nontrivial solution if and only if the equation has at least one free variable.

→ So the homogeneous system has either one trivial solution or infinitely many solutions.



Ex. Describe the solution set of  $3x_1 + 5x_2 - 4x_3 = 0$

$$-3x_1 - 2x_2 + 4x_3 = 0$$

$$6x_1 + x_2 - 8x_3 = 0$$

$$\begin{bmatrix} 3 & 5 & -4 & | & 0 \\ -3 & -2 & 4 & | & 0 \\ 6 & 1 & -8 & | & 0 \end{bmatrix} \xrightarrow{\substack{R_2 \rightarrow R_1 + R_2 \\ R_3 \rightarrow -2R_1 + R_3}} \begin{bmatrix} 3 & 5 & -4 & | & 0 \\ 0 & 3 & 0 & | & 0 \\ 0 & -9 & 0 & | & 0 \end{bmatrix}$$

$$\xrightarrow{R_3 \rightarrow -3R_2 + R_3} \begin{bmatrix} 3 & 5 & -4 & | & 0 \\ 0 & 3 & 0 & | & 0 \\ 0 & 0 & 0 & | & 0 \end{bmatrix} \xrightarrow{R_2 \rightarrow \frac{1}{3}R_2} \begin{bmatrix} 3 & 5 & -4 & | & 0 \\ 0 & 1 & 0 & | & 0 \\ 0 & 0 & 0 & | & 0 \end{bmatrix} \xrightarrow{R_1 \rightarrow -5R_2 + R_1} \begin{bmatrix} 3 & 0 & -4 & | & 0 \\ 0 & 1 & 0 & | & 0 \\ 0 & 0 & 0 & | & 0 \end{bmatrix}$$

$$\xrightarrow{R_1 \rightarrow \frac{1}{3}R_1} \begin{bmatrix} 1 & 0 & -\frac{4}{3} & | & 0 \\ 0 & 1 & 0 & | & 0 \\ 0 & 0 & 0 & | & 0 \end{bmatrix} \Rightarrow \begin{cases} x_1 - \frac{4}{3}x_3 = 0 \\ x_2 = 0 \end{cases} \Rightarrow \begin{cases} x_1 = \frac{4}{3}x_3 \\ x_2 = 0 \\ x_3 = x_3 \end{cases} \Rightarrow \vec{x} = \begin{bmatrix} \frac{4}{3}x_3 \\ 0 \\ x_3 \end{bmatrix} = x_3 \begin{bmatrix} \frac{4}{3} \\ 0 \\ 1 \end{bmatrix}$$

1 free variable resulted in a line in  $\mathbb{R}^3$ .

Ex. Describe the solution set of  $10x_1 - 3x_2 - 2x_3 = 0$

$$\begin{bmatrix} 10 & -3 & -2 & | & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} \overset{x_1}{1} & \overset{x_2}{-\frac{3}{10}} & \overset{x_3}{-\frac{1}{5}} & | & 0 \end{bmatrix} \Rightarrow x_1 - \frac{3}{10}x_2 - \frac{1}{5}x_3 = 0$$

$$\Rightarrow x_1 = \frac{3}{10}x_2 + \frac{1}{5}x_3$$

$$x_2 = x_2$$

$$x_3 = x_3$$

$$\begin{aligned} \vec{X} &= \begin{bmatrix} \frac{3}{10}x_2 + \frac{1}{5}x_3 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} \frac{3}{10}x_2 \\ x_2 \\ 0 \end{bmatrix} + \begin{bmatrix} \frac{1}{5}x_3 \\ 0 \\ x_3 \end{bmatrix} \\ &= x_2 \begin{bmatrix} \frac{3}{10} \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} \frac{1}{5} \\ 0 \\ 1 \end{bmatrix} \end{aligned}$$

2 free variables resulted in a plane in  $\mathbb{R}^3$ .

If  $A$  has no free variables:

- Trivial solution
- The point  $\mathbf{0}$  in  $\mathbb{R}^3$

If  $A$  has 1 free variable:

- A line in  $\mathbb{R}^3$  that passes through the origin
- Can be described parametrically by  $\mathbf{x} = t\mathbf{v}_1$ .

If  $A$  has 2 free variables:

- A plane in  $\mathbb{R}^3$  that passes through the origin
- Can be described parametrically by  $\mathbf{x} = s\mathbf{v}_1 + t\mathbf{v}_2$ .

→ Note this represents  $\text{Span}\{\mathbf{v}_1, \mathbf{v}_2\}$

When we write our solution sets in this form, it is called the parametric vector form.

If  $\mathbf{b} \neq \mathbf{0}$ , the linear system  $A\mathbf{x} = \mathbf{b}$  is called non-homogeneous.

$$x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \dots + x_n\mathbf{a}_n = \mathbf{b}$$

Ex. Describe the solution set of  $3x_1 + 5x_2 - 4x_3 = 7$

$$\left[ \begin{array}{ccc|c} 3 & 5 & -4 & 7 \\ -3 & -2 & 4 & -1 \\ 6 & 1 & -8 & -4 \end{array} \right] \xrightarrow{\substack{R_2 \rightarrow R_1 + R_2 \\ R_3 \rightarrow -2R_1 + R_3}} \left[ \begin{array}{ccc|c} 3 & 5 & -4 & 7 \\ 0 & 3 & 0 & 6 \\ 0 & -9 & 0 & -18 \end{array} \right]$$

$$-3x_1 - 2x_2 + 4x_3 = -1$$

$$6x_1 + x_2 - 8x_3 = -4$$

$$\xrightarrow{R_3 \rightarrow 3R_2 + R_3} \left[ \begin{array}{ccc|c} 3 & 5 & -4 & 7 \\ 0 & 3 & 0 & 6 \\ 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{R_2 \rightarrow \frac{1}{3}R_2} \left[ \begin{array}{ccc|c} 3 & 5 & -4 & 7 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{R_1 \rightarrow -5R_2 + R_1} \left[ \begin{array}{ccc|c} 3 & 0 & -4 & -3 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

$$\xrightarrow{R_1 \rightarrow \frac{1}{3}R_1} \left[ \begin{array}{ccc|c} 1 & 0 & -\frac{4}{3} & -1 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

$$\begin{aligned} x_1 - \frac{4}{3}x_3 &= -1 \\ x_2 &= 2 \end{aligned}$$

$$\Rightarrow \begin{aligned} x_1 &= \frac{4}{3}x_3 - 1 \\ x_2 &= 2 \\ x_3 &= x_3 \end{aligned}$$

$$\Rightarrow \vec{x} = \begin{bmatrix} \frac{4}{3}x_3 - 1 \\ 2 \\ x_3 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{4}{3}x_3 \\ 0 \\ x_3 \end{bmatrix} + \begin{bmatrix} -1 \\ 2 \\ 0 \end{bmatrix}$$

$$= x_3 \begin{bmatrix} \frac{4}{3} \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} -1 \\ 2 \\ 0 \end{bmatrix}$$

$A\mathbf{x} = \mathbf{b}$  has no solutions if:

- $A\mathbf{x} = \mathbf{b}$  is inconsistent

$A\mathbf{x} = \mathbf{b}$  has 1 solution if:

- The corresponding homogeneous system had only the trivial solution

$A\mathbf{x} = \mathbf{b}$  has infinitely many solutions if:

- The corresponding homogeneous system had infinitely many solutions
- Solutions would be 1 vector plus a linear combination of vectors that satisfy the corresponding homogeneous system.
- $\mathbf{x} = \mathbf{p} + t\mathbf{v}_1 \rightarrow$  a line not through the origin
- $\mathbf{x} = \mathbf{p} + s\mathbf{v}_1 + t\mathbf{v}_2 \rightarrow$  a plane not through the origin

$$A\vec{x} = \vec{0}$$

Prove the previous result:

Assume  $\vec{v}_1$  soln. to homog.  $\Rightarrow A\vec{v}_1 = \vec{0}$

Assume  $\vec{p}$  soln. to non-homog.  $\Rightarrow A\vec{p} = \vec{b}$

Show  $\vec{x} = \vec{p} + t\vec{v}_1$  soln. to non-homog.

$$A\vec{x} = \vec{b}$$

$$A(\vec{p} + t\vec{v}_1) \stackrel{?}{=} \vec{b}$$

$$A\vec{p} + A(t\vec{v}_1) \stackrel{?}{=} \vec{b}$$

$$A\vec{p} + t(A\vec{v}_1) \stackrel{?}{=} \vec{b}$$

$$\vec{b} + t(\vec{0}) \stackrel{?}{=} \vec{b}$$

$$\vec{b} + \vec{0} \stackrel{?}{=} \vec{b} \quad \checkmark$$

$$\vec{x} = \vec{p} + t\vec{v}_1$$

$$3x - 2 = 13$$

Show  $x = 5$   
is soln.

$$\rightarrow 3(5) - 2 = 13$$