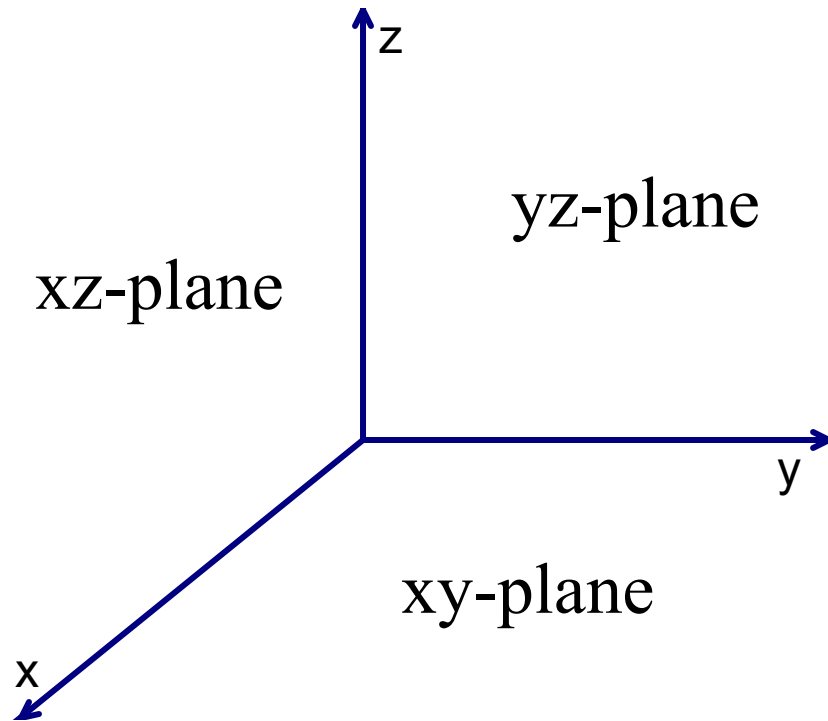


# Graphing in 3-D



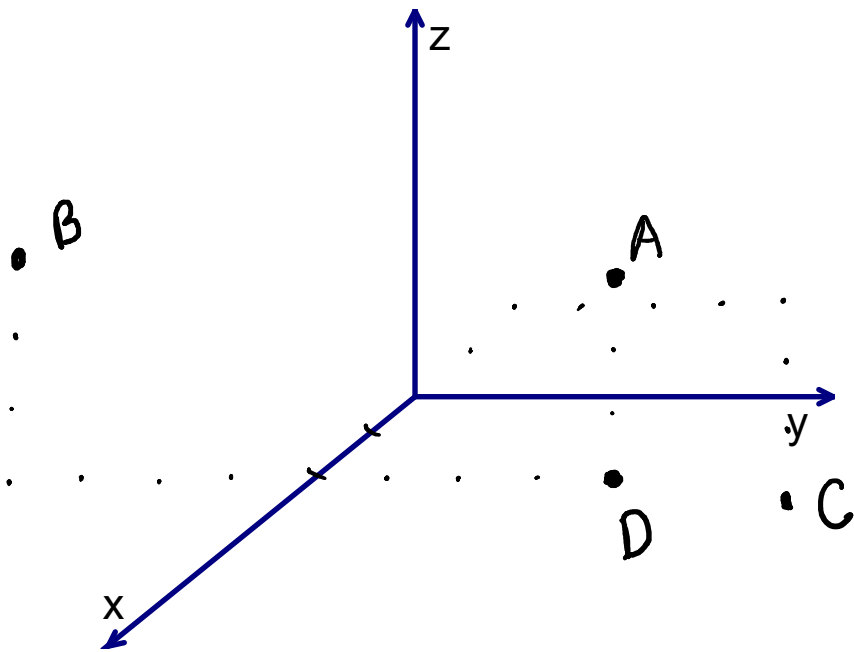
Graphing in 3-D means that we need 3 coordinates to define a point

$(x,y,z)$

These are the coordinate planes, and they divide space into 8 octants. The “1<sup>st</sup> octant” is where all 3 coordinates are positive

It is difficult to define a point in space when graphing on a plane.

Ex. Graph the points  $A(2,4,3)$ ,  $B(2,-4,3)$ ,  $C(-2,4,-3)$ , and  $D(2,4,0)$ .



This system for graphing in 3-D is called rectangular, or Cartesian.

## Thm. Distance Formula in Three Dimensions

The distance between  $(x_1, y_1, z_1)$  and  $(x_2, y_2, z_2)$  is

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Ex. Find the distance between  $P(2, -1, 7)$  and  $Q(1, -3, 5)$ .

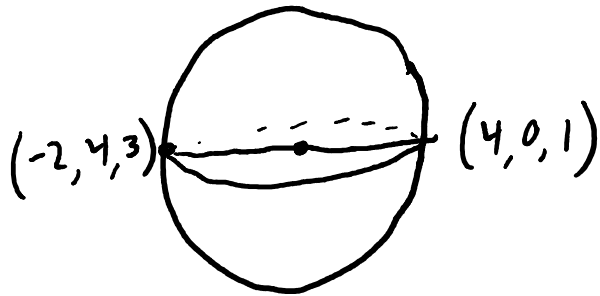
$$\begin{aligned} d &= \sqrt{(2-1)^2 + (-1-(-3))^2 + (7-5)^2} \\ &= \sqrt{1^2 + 2^2 + 2^2} = \sqrt{1+4+4} = \sqrt{9} = \boxed{3} \end{aligned}$$

## Thm. Equation of a Sphere

The sphere with center  $(h, k, l)$  and radius  $r$  is

$$(x - h)^2 + (y - k)^2 + (z - l)^2 = r^2$$

Ex. Find the equation of a sphere if a diameter has endpoints  $(-2, 4, 3)$  and  $(4, 0, 1)$ .



$$\text{center: } \left( \frac{-2+4}{2}, \frac{4+0}{2}, \frac{3+1}{2} \right) = \underline{(1, 2, 2)}$$

$$r = \sqrt{14}$$

$$(x-1)^2 + (y-2)^2 + (z-2)^2 = 14$$

$$\begin{aligned} r &= \sqrt{(4-1)^2 + (0-2)^2 + (1-2)^2} \\ &= \sqrt{3^2 + (-2)^2 + (-1)^2} = \sqrt{9+4+1} = \sqrt{14} \end{aligned}$$

Def. Two vectors  $\mathbf{u}$  and  $\mathbf{v}$  are parallel if there is a scalar  $c$  such that  $\mathbf{u} = c\mathbf{v}$ .

Ex. Show that  $\vec{u} = \langle 6, -4, 9 \rangle$  and  $\vec{v} = \langle \frac{3}{4}, -\frac{1}{2}, \frac{9}{8} \rangle$  are parallel.

$$\vec{u} = \boxed{8} \vec{v}$$

$$\vec{u} = \langle 6, -4 \rangle$$

$$\vec{v} = \langle \frac{3}{4}, -\frac{1}{2} \rangle$$

$$m = \frac{\Delta y}{\Delta x} = \frac{-4}{6} = \frac{-\frac{1}{2}}{\frac{3}{4}} \\ = -\frac{2}{3} = -\frac{2}{3}$$

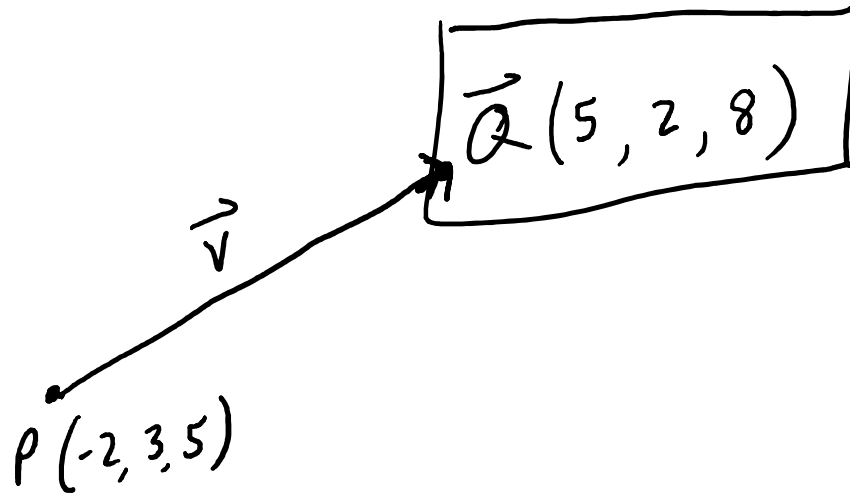
$$\vec{u} = \langle 6, -4 \rangle$$

$$\vec{v} = \langle 4, 6 \rangle$$

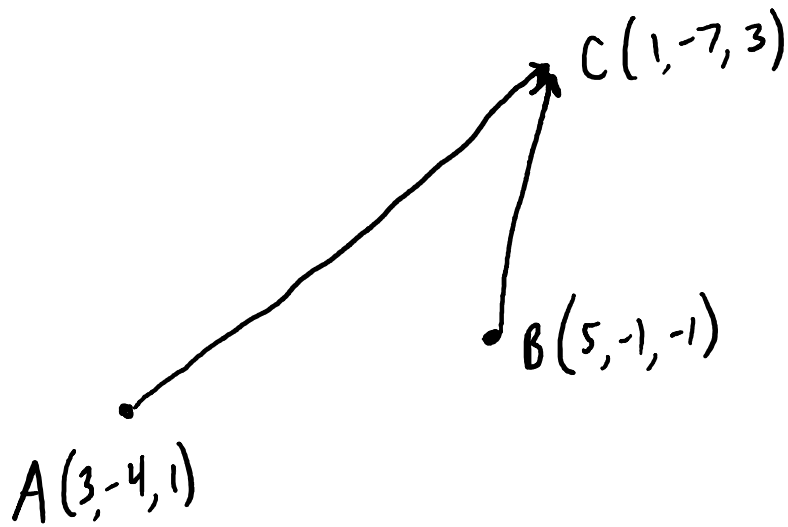
$$m = \frac{-4}{6}$$

$$m = \frac{6}{4}$$

Ex. Find the terminal point of  $\vec{v} = \langle 7, -1, 3 \rangle$   
if the initial point is  $P(-2, 3, 5)$ .  $\Delta x, \Delta y, \Delta z$



Ex. Determine whether  $A(3, -4, 1)$ ,  $B(5, -1, -1)$ , and  $C(1, -7, 3)$  are collinear.



$$\vec{AC} = \langle -2, -3, 2 \rangle$$

$$\vec{BC} = \langle -4, -6, 4 \rangle$$

$$\vec{BC} = 2\vec{AC}$$

parallel

$\Rightarrow$  collinear

$$\frac{2}{3} \quad \frac{4}{6}$$



# Dot Product

So far, we haven't talked about how to multiply two vectors...because there are two ways to “multiply” them.

Def. Let  $\vec{a} = \langle a_1, a_2, a_3 \rangle$  and  $\vec{b} = \langle b_1, b_2, b_3 \rangle$ , then the dot product is

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

This is also called the scalar product, since the result is a scalar

Ex. Let  $\vec{u} = \langle 2, -2 \rangle$  and  $\vec{v} = \langle 5, 8 \rangle$ , find:

a)  $\mathbf{u} \cdot \mathbf{v} = 2(5) + (-2)(8) = 10 - 16 = -6$

b)  $(\mathbf{v} \cdot \mathbf{v}) \mathbf{u}$

$$(5^2 + 8^2) \vec{u}$$

$$89 \vec{u}$$

$$\langle 178, -178 \rangle$$

$$\vec{v} \cdot \vec{v} = 89$$

$$\|\vec{v}\| = \sqrt{5^2 + 8^2}$$

## Properties of the Dot Product

$$1) \mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2$$

$$2) \mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$$

$$3) \mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c}$$

$$4) (c\mathbf{a}) \cdot \mathbf{b} = c(\mathbf{a} \cdot \mathbf{b}) = \mathbf{a} \cdot (c\mathbf{b})$$

$$5) \mathbf{0} \cdot \mathbf{a} = 0$$

$$\vec{0} = \langle 0, 0 \rangle$$

Dot product is used to find the angle between two vectors:

Thm. If  $\theta$  is the angle between  $\mathbf{a}$  and  $\mathbf{b}$ , then

$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta \quad \vec{a} \cdot \vec{b} = \underbrace{\|\vec{a}\| \|\vec{b}\| \cos 90}_0$$

Ex. Find the angle between  $\vec{a} = \langle 2, 2, -1 \rangle$  and

$$\vec{b} = \langle 5, -3, 2 \rangle$$

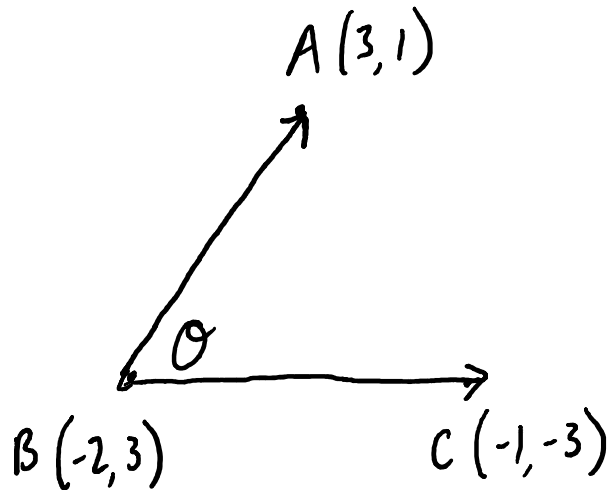
$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta$$
$$10 + (-6) + (-2) = \sqrt{2^2 + 2^2 + (-1)^2} \sqrt{5^2 + (-3)^2 + 2^2} \cos \theta$$

$$2 = 3 \sqrt{38} \cos \theta$$

$$\cos \theta = \frac{2}{3 \sqrt{38}}$$

$$\theta = 1.462$$

Ex. Consider the points  $A(3,1)$ ,  $B(-2,3)$  and  $C(-1,-3)$ . Find  $m\angle ABC$ .



$$\vec{BA} = \langle 5, -2 \rangle$$

$$\vec{BC} = \langle 1, -6 \rangle$$

$$\vec{BA} \cdot \vec{BC} = \|\vec{BA}\| \|\vec{BC}\| \cos \theta$$

$$5 + 12 = \sqrt{25 + 4} \sqrt{1 + 36} \cos \theta$$

$$17 = \sqrt{29} \sqrt{37} \cos \theta$$

$$\cos \theta = \frac{17}{\sqrt{29} \sqrt{37}}$$

$$\theta = 1.025$$

Thm. Two vectors **a** and **b** are orthogonal if  
 $\mathbf{a} \cdot \mathbf{b} = 0$ .

Orthogonal = Perpendicular = Normal

Ex. Show that  $\vec{u} = 2\mathbf{i} + 2\mathbf{j} - \mathbf{k}$  and  $\vec{v} = 5\mathbf{i} - 4\mathbf{j} + 2\mathbf{k}$   
are orthogonal

$$\vec{u} \cdot \vec{v} = 10 + (-8) + (-2) = 0 \quad \checkmark$$

The direction angles of a vector  $\mathbf{a}$  are the angles  $\alpha$ ,  $\beta$ , and  $\gamma$  that  $\mathbf{a}$  makes with the positive  $x$ -,  $y$ -, and  $z$ -axes, respectively.

$\alpha$

$\beta$

$\gamma$

Consider  $\alpha$ ...  $\vec{a} = \langle a_1, a_2, a_3 \rangle$   
 $\hat{i} = \langle 1, 0, 0 \rangle$

It's the angle with the  $x$ -axis, so it's the angle with  $\mathbf{i}$ .

$$a_1 = \|\vec{a}\| \cos \alpha \rightarrow \cos \alpha = \frac{a_1}{\|\vec{a}\|}$$

$$\cos \alpha = \frac{a_1}{|\vec{a}|} \quad \cos \beta = \frac{a_2}{|\vec{a}|} \quad \cos \gamma = \frac{a_3}{|\vec{a}|}$$

These are called the direction cosines of  $\mathbf{a}$ .

$$\frac{\vec{a}}{|\vec{a}|} = \langle \cos \alpha, \cos \beta, \cos \gamma \rangle$$

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$



Ex. Find the direction angles of  $\vec{a} = \langle 1, 2, 3 \rangle$

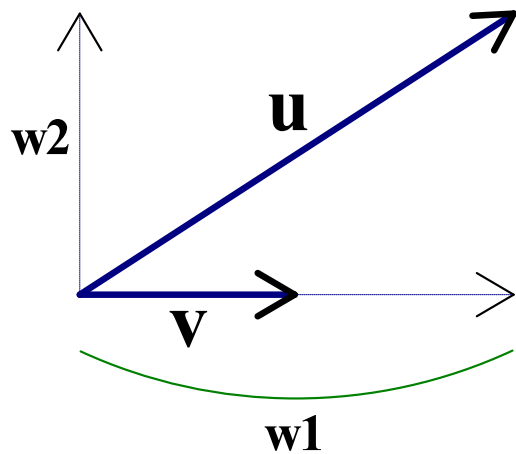
$$\|\vec{a}\| = \sqrt{1+4+9} = \sqrt{14}$$

$$\cos \alpha = \frac{1}{\sqrt{14}} \rightarrow \alpha = 1.300$$

$$\cos \beta = \frac{2}{\sqrt{14}} \rightarrow \beta = 1.007$$

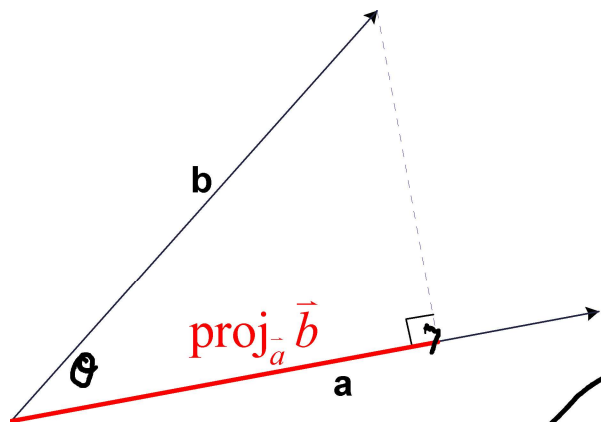
$$\cos \gamma = \frac{3}{\sqrt{14}} \rightarrow \gamma = .641$$

Def. Let  $\mathbf{u}$  and  $\mathbf{v}$  be nonzero vectors. Let  $\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$ , where  $\mathbf{w}_1$  is parallel to  $\mathbf{v}$  and  $\mathbf{w}_2$  is orthogonal to  $\mathbf{v}$ , as shown.



- 1)  $\mathbf{w}_1$  is called the projection of  $\mathbf{u}$  onto  $\mathbf{v}$  or the vector component of  $\mathbf{u}$  along  $\mathbf{v}$ , and is written  $\mathbf{w}_1 = \text{proj}_{\mathbf{v}} \mathbf{u}$
- 2)  $\mathbf{w}_2$  is called the vector component of  $\mathbf{u}$  orthogonal to  $\mathbf{v}$ .

→ Note  $\mathbf{w}_2 = \mathbf{u} - \mathbf{w}_1 = \mathbf{u} - \text{proj}_{\mathbf{v}} \mathbf{u}$



Let's find  $\text{proj}_{\vec{a}} \vec{b}$

$$x = \|\text{proj}_{\vec{a}} \vec{b}\|$$

$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta$$

$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \frac{x}{\|\vec{b}\|}$$

$$\cos \theta = \frac{x}{\|\vec{b}\|}$$

$$x = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|}$$

$$\text{proj}_{\vec{a}} \vec{b} = \frac{\vec{a}}{\|\vec{a}\|} \cdot \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|}$$

$$\text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \vec{v} \quad \text{or} \quad \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \vec{v}$$

Ex. Let  $\mathbf{u} = 3\mathbf{i} - 5\mathbf{j} + 2\mathbf{k}$  and  $\mathbf{v} = 7\mathbf{i} + \mathbf{j} - 2\mathbf{k}$ , find  $\text{proj}_{\mathbf{v}}\mathbf{u}$  and the vector component of  $\mathbf{u}$  orthogonal to  $\mathbf{v}$ .

$$\begin{aligned}\text{proj}_{\mathbf{v}}\vec{\mathbf{u}} &= \frac{\vec{\mathbf{u}} \cdot \vec{\mathbf{v}}}{\vec{\mathbf{v}} \cdot \vec{\mathbf{v}}} \cdot \vec{\mathbf{v}} = \frac{21 - 5 - 4}{49 + 1 + 4} \langle 7, 1, -2 \rangle = \frac{12}{54} \langle 7, 1, -2 \rangle = \frac{2}{9} \langle 7, 1, -2 \rangle \\ &= \left\langle \frac{14}{9}, \frac{2}{9}, -\frac{4}{9} \right\rangle\end{aligned}$$

$$\begin{aligned}\text{comp. orthog.} &= \vec{\mathbf{u}} - \text{proj}_{\mathbf{v}}\vec{\mathbf{u}} = \langle 3, -5, 2 \rangle - \left\langle \frac{14}{9}, \frac{2}{9}, -\frac{4}{9} \right\rangle \\ \text{to } \vec{\mathbf{v}} & \\ \vec{\mathbf{w}}_2 & \quad \vec{\mathbf{w}}_1 \\ &= \left\langle \frac{13}{9}, -\frac{47}{9}, \frac{22}{9} \right\rangle\end{aligned}$$